

EDIT - task #8928

Swap menu entries for specimen bulk editors

04/02/2020 11:23 PM - Andreas Müller

Status:	Closed	Start date:	
Priority:	Priority14	Due date:	
Assignee:	Katja Luther	% Done:	100%
Category:	taxeditor	Estimated time:	0:00 hour
Target version:	Release 5.18		
Severity:	normal		
Description			
AM:			
Können wir die Specimen-Einträge im Bulk-Editor Menü tauschen. Ich denke Specimen(Tree) ist der bei weitem mehr verwendete Eintrag und zumindest mein intuitives Gefühl ist es, dass er dann eher oben stehen sollte. Jedenfalls suche ich da regelmäßig.			

Associated revisions

Revision 63e093ab - 08/31/2020 01:52 PM - Katja Luther

move specimen tree view above list view in menu

History

#1 - 04/02/2020 11:24 PM - Andreas Müller

- Description updated

This I expect to be a no-brainer therefore I moved it to 5.14. If not please move further.

#2 - 04/03/2020 11:12 AM - Katja Luther

Andreas Müller wrote:

This I expect to be a no-brainer therefore I moved it to 5.14. If not please move further.

This is defined in two different fragment.e4xmi files, so I need to find a solution to define it in one fragment.e4xmi file or to create an order independent of the call order of the fragment.e4xmi files. So I would move it back to 5.15

#3 - 04/03/2020 12:13 PM - Katja Luther

- Target version changed from Release 5.14 to Release 5.15

#4 - 04/03/2020 12:40 PM - Andreas Müller

Katja Luther wrote:

Andreas Müller wrote:

This I expect to be a no-brainer therefore I moved it to 5.14. If not please move further.

This is defined in two different fragment.e4xmi files, so I need to find a solution to define it in one fragment.e4xmi file or to create an order independent of the call order of the fragment.e4xmi files. So I would move it back to 5.15

Is there a reason why we use 2 different fragment.e4xmi here? Both entries should always appear so I do not understand why they are handled in different fragments. Or do we have a preference to disable 1 of them?

#5 - 04/03/2020 12:41 PM - Katja Luther

Andreas Müller wrote:

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Andreas Müller wrote:

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Is there a reason why we use 2 different fragment.e4xmi here? Both entries should always appear so I do not understand why they are handled in different fragments. Or do we have a preference to disable 1 of them?

this is because the two editors are in different packages.

#6 - 04/22/2020 10:59 AM - Katja Luther

- *Target version changed from Release 5.15 to Release 5.18*

#7 - 09/01/2020 12:36 PM - Andreas Müller

- *Status changed from New to Resolved*

- *Priority changed from New to Priority14*

- *% Done changed from 0 to 90*

I think this is fixed. I already reviewed and it looks fine. I also attached the commit to ticket. So please feel free to close the ticket if you think it is completed.

#8 - 09/01/2020 02:18 PM - Katja Luther

- *Status changed from Resolved to Closed*

- *% Done changed from 90 to 100*