

EDIT - feature request #8476

Implement support for TermCollection.isFlat in TaxEditor

08/16/2019 03:09 PM - Andreas Müller

Status:	Closed	Start date:	
Priority:	Highest	Due date:	
Assignee:	Katja Luther	% Done:	100%
Category:	taxeditor	Estimated time:	0:00 hour
Target version:	Release 5.24		
Severity:	normal		
Description			
Often term collections are meant to be a flat list or set without hierarchical dependencies. For these collections there is the new flag "isFlat" now. This should be used in the TaxEditor.			
<ol style="list-style-type: none">1. Make the flag editable2. If an existing collection already has a hierarchy disable editing of the flag (to avoid that someone sets the flag to true but still there is a hierarchy). Maybe we should also have this as a validation rule that this is not possible to save. -> This we should do as well.3. If isFlat=true no addChild menu should exist anymore.4. Drag&Drop should behave accordingly5. The New... menu to create new Term collection should have an alternative to create a flat "tree"/collection. => #96436. Default should be a hierarchical collection.			
This is strongly related to #8474			
Related issues:			
Related to EDIT - feature request #6794: Improve term structure		In Progress	
Related to EDIT - feature request #8474: Make TermCollection.orderRelevant us...		Closed	
Related to EDIT - feature request #8477: Implement support for TermCollection...		Closed	
Related to EDIT - bug #8776: Open issues for TermCollection.allowDuplicates h...		Closed	
Related to EDIT - bug #8774: Reimplement term tree editors to implement the g...		Closed	
Related to EDIT - feature request #9337: Open issues for reimplementation of ...		Closed	
Copied to EDIT - feature request #9643: New menu in term tree editor should h...		Rejected	

Associated revisions

Revision 4f2c16a0 - 12/13/2019 10:03 AM - Patrick Plitzner

ref #8476, #8474, #7994, #8477 Add checkboxes for term tree flags

Revision d800b880 - 12/13/2019 12:46 PM - Patrick Plitzner

ref #8476, #8474 Set isFlat to false when creating a term tree

Revision 88b50562 - 05/31/2021 09:24 AM - Katja Luther

ref #8476: do not show create child if tree is flat

Revision e866a450 - 05/31/2021 09:37 AM - Katja Luther

ref #8476: do not allow d&d to a child

Revision 8acf6617 - 05/31/2021 10:24 AM - Katja Luther

ref #8476: add check for subtrees

Revision 3d3a68f0 - 05/31/2021 10:26 AM - Katja Luther

ref #8476: disable flat flag if tree has subtrees

Revision 12e7c169 - 06/02/2021 09:01 AM - Katja Luther

ref #8476: fix d&d in flat tree and cleanup

fix #8476: fix paste not allowed for nodes if tree is flat

History

#1 - 08/16/2019 03:10 PM - Andreas Müller

- Related to feature request #6794: Improve term structure added

#2 - 08/16/2019 03:10 PM - Andreas Müller

- Related to feature request #8474: Make `TermCollection.orderRelevant` usable for `TermTrees` added

#3 - 08/16/2019 03:38 PM - Andreas Müller

- Related to feature request #8477: Implement support for `TermCollection.allowDuplicates` in `TaxEditor` added

#4 - 11/25/2019 02:49 PM - Andreas Müller

- Assignee changed from `Patrick Plitzner` to `Katja Luther`

- Priority changed from `New` to `Highest`

#5 - 12/13/2019 12:44 PM - Patrick Plitzner

- Description updated

- Status changed from `New` to `Resolved`

- Assignee changed from `Katja Luther` to `Andreas Müller`

- Target version changed from `Unassigned CDM tickets` to `Release 5.12`

- % Done changed from `0` to `20`

#6 - 12/13/2019 12:45 PM - Patrick Plitzner

- Description updated

#7 - 12/17/2019 01:47 PM - Andreas Müller

- Status changed from `Resolved` to `In Progress`

- Assignee changed from `Andreas Müller` to `Katja Luther`

Only the flag is editable until now so I put this back to `InProgress`.

#8 - 12/17/2019 01:47 PM - Andreas Müller

- Related to bug #8776: Open issues for `TermCollection.allowDuplicates` handling in `TaxEditor` added

#9 - 12/17/2019 01:53 PM - Andreas Müller

Note: saving often does not work due to issues to be solved in [#8774](#)

#10 - 12/17/2019 01:53 PM - Andreas Müller

- Related to bug #8774: Reimplement term tree editors to implement the general save strategy added

#11 - 01/16/2020 01:13 PM - Katja Luther

- Target version changed from `Release 5.12` to `Release 5.13`

#12 - 03/10/2020 09:54 AM - Katja Luther

- Target version changed from `Release 5.13` to `Release 5.14`

move to 5.14

#13 - 03/31/2020 11:15 AM - Katja Luther

- Target version changed from `Release 5.14` to `Release 5.15`

#14 - 06/24/2020 06:54 AM - Katja Luther

- Target version changed from `Release 5.15` to `Release 5.18`

#15 - 12/03/2020 08:32 PM - Andreas Müller

- Related to feature request #9337: Open issues for reimplementing of term tree editors added

#16 - 12/04/2020 09:10 AM - Katja Luther

- Target version changed from Release 5.18 to Release 5.19

#17 - 04/19/2021 02:19 PM - Katja Luther

- Target version changed from Release 5.19 to Release 5.25

#18 - 05/31/2021 09:25 AM - Katja Luther

- Description updated

#19 - 05/31/2021 09:37 AM - Katja Luther

- Description updated

#20 - 05/31/2021 10:27 AM - Katja Luther

- Description updated

#21 - 06/01/2021 09:40 PM - Andreas Müller

- Description updated

- % Done changed from 20 to 40

#22 - 06/01/2021 09:52 PM - Andreas Müller

- Description updated

- Status changed from In Progress to Feedback

d&d is still available for moving a term to become a child of another term node. Instead the "is flat" flag is disabled in details view (which is correct in a way because the flag should not be editable for a real tree, but it should never become a tree when the flag is set).

Also "paste" from menu is still available.

#23 - 06/01/2021 09:53 PM - Andreas Müller

Please also test for d&d from vocabulary editor. I have not tested yet.

#24 - 06/01/2021 09:54 PM - Andreas Müller

- Copied to feature request #9643: New menu in term tree editor should have alternatives for flags added

#25 - 06/02/2021 09:04 AM - Katja Luther

- Status changed from Feedback to Resolved

- Assignee changed from Katja Luther to Andreas Müller

Andreas Müller wrote:

Please also test for d&d from vocabulary editor. I have not tested yet.

With the last commit the d&d is fixed also for d&d from vocabulary.

#26 - 06/02/2021 10:17 AM - Katja Luther

- % Done changed from 40 to 50

Applied in changeset [taxeditor|57a53d78c9cac39492c450ea46b24dc207de55fc](#).

#27 - 06/03/2021 10:39 AM - Andreas Müller

- Status changed from Resolved to Closed

- Assignee changed from Andreas Müller to Katja Luther

- Target version changed from Release 5.25 to Release 5.24

- % Done changed from 50 to 100

This seems to be fully fixed now. I move it back to 5.24 as it was fixed there.
Only open issue (menu) was moved to [#9643](#).