

EDIT - bug #8249

WeaklyRelatedEntityCombobox: validation of isRequired should only happen after user interaction

04/24/2019 02:34 PM - Andreas Kohlbecker

Status:	New	Start date:	
Priority:	Priority13	Due date:	
Assignee:	Andreas Kohlbecker	% Done:	0%
Category:	cdm-vaadin	Estimated time:	0:00 hour
Target version:	Reviewed Next Major Release	Found in Version:	
Severity:	normal		
Description			
WeaklyRelatedEntityCombobox which are required should not be set invalid immediately, only after user interaction			
copied from #8214 :			
the field should only be set on error if the user tries to save the editor or when the focus leaved the field. Otherwise it is not very user friendly to show validation errors initially.			
(comment 3)			
Related issues:			
Copied from EDIT - bug #8214: WeaklyRelatedEntityCombobox is not validated		Closed	

History

#1 - 04/24/2019 02:34 PM - Andreas Kohlbecker

- Copied from bug #8214: WeaklyRelatedEntityCombobox is not validated added

#2 - 04/24/2019 02:35 PM - Andreas Kohlbecker

- Description updated

#3 - 04/24/2019 02:36 PM - Andreas Kohlbecker

- Target version changed from Release 5.7 to Reviewed Next Major Release

#4 - 02/25/2021 02:57 PM - Andreas Kohlbecker

- Related to bug #9478: required ToOneRelatedEntityCombobox field in SpecimenTypeDesignationDTORow fails validation added

#5 - 03/01/2021 01:12 PM - Andreas Kohlbecker

- Subject changed from WeaklyRelatedEntityCombobox: validation of isRequired only after user interaction to WeaklyRelatedEntityCombobox: validation of isRequired should only happen after user interaction

- Description updated

#6 - 03/01/2021 01:13 PM - Andreas Kohlbecker

- Related to deleted (bug #9478: required ToOneRelatedEntityCombobox field in SpecimenTypeDesignationDTORow fails validation)