

EDIT - bug #7250

add null checks to TeamDefaultCacheStrategy

02/06/2018 03:44 PM - Andreas Kohlbecker

Status:	Closed	Start date:	
Priority:	New	Due date:	
Assignee:	Andreas Kohlbecker	% Done:	50%
Category:	cdmlib	Estimated time:	0:00 hour
Target version:	Release 4.14	Found in Version:	
Severity:	normal		
Description			
team members are not being null-checked.			
In UIs members can be null at a point in the application life cycle when the cache needs to be generated (e.g.: updating ui element labels). Thses Situations are sometimes determined by the UI framework and thus out of the control of the application developer, so we must handle null values in the cache			

Associated revisions

Revision 2ab12e51 - 01/17/2018 10:36 AM - Andreas Kohlbecker

null check in TeamDefaultCacheStrategy needed sometimes in UIs

Revision 02f58c70 - 02/06/2018 03:46 PM - Andreas Kohlbecker

fix #7250 adding remaining null checks to TeamDefaultCacheStrategy

History

#1 - 02/06/2018 03:46 PM - Andreas Kohlbecker

- Status changed from New to Resolved
- % Done changed from 0 to 50

Applied in changeset [cdmlib|02f58c709c8e2ea7cd2bc2a8e0fd529a80be54c2](#).

#2 - 02/06/2018 03:48 PM - Andreas Kohlbecker

Andreas Müller, please review the code changes are correct. I was a bit unclear about the role of paramter i in concatString(Team team, List<Person> teamMembers, int i)

#3 - 02/14/2018 03:26 PM - Andreas Müller

- Status changed from Resolved to Closed
- Assignee changed from Andreas Müller to Andreas Kohlbecker

looks ok