EDIT - task #6879

Update uuid and name for admin user group

08/03/2017 09:24 AM - Andreas Müller

Status:	Closed	**Start date:**	
Priority:	Highest	**Due date:**	
Assignee:	Andreas Müller	**% Done:**	100%
Category:	cdm	**Estimated time:**	0:00 hour
Target version:	CDM UML 5.0		
Severity:	blocker		

Description

A new default permission group "Admin" exists since 4.10 ([#6856](#)). We need to update all existing "admin" groups to use the same uuid and same case.

```
UPDATE PermissionGroup
SET uuid='1739df71-bf73-4dc6-8320-aaaf72cb555f', name='Admin'
WHERE  name='admin' or name='Admin'
```

Related issues:

Related to EDIT - feature request #6856: Add group Admin to standard FirstDat...	**Closed**

Associated revisions

Revision d5111e49 - 05/09/2018 01:21 PM - Andreas Müller

fix #6879 Update uuid and name for admin user group

Revision 22ab9ced - 05/09/2018 01:21 PM - Andreas Müller

ref #6879 fix stepName

Revision 77e64bd9 - 05/11/2018 11:48 AM - Andreas Müller

ref #6879 fix update script for admin user group uuid

History

#1 - 08/03/2017 09:26 AM - Andreas Müller

- Related to feature request #6856: Add group Admin to standard FirstDataInserter added

#2 - 08/03/2017 09:27 AM - Andreas Müller

- Tags set to security

- Description updated

#3 - 08/03/2017 09:27 AM - Andreas Müller

- Status changed from New to In Progress

#4 - 08/03/2017 11:04 AM - Andreas Kohlbecker

Shouldn't this be handled in the FistdataInserter?

#5 - 08/03/2017 01:34 PM - Andreas Müller

Andreas Kohlbecker wrote:

> Shouldn't this be handled in the FistdataInserter?

Hmm, I don't know. It is only relevant for databases that existed prior to 4.10. We also don't having something like this for the other 2 permission groups and never needed it. But of course if we do not not have a model update with the next release it might be helpful to handle it directly in the FistdataInserter.
Is it easy to implement there? If yes, we could add it and remove after the next model change.

#6 - 09/23/2017 01:39 PM - Andreas Müller

- Tracker changed from bug to task

#7 - 05/07/2018 05:46 PM - Andreas Müller

- Status changed from In Progress to Resolved

- % Done changed from 0 to 50

#8 - 05/14/2018 03:23 PM - Andreas Müller

- Status changed from Resolved to Closed

- % Done changed from 50 to 100