

EDIT - bug #6842

NPE in Registration constructor when name is null

07/21/2017 03:35 PM - Andreas Kohlbecker

Status:	Closed	Start date:	
Priority:	New	Due date:	
Assignee:	Andreas Kohlbecker	% Done:	100%
Category:	cdmlib	Estimated time:	0:00 hour
Target version:	Release 4.10	Found in Version:	
Severity:	normal		
Description			
Related issues:			
Related to EDIT - task #6258: Add Registration to cdm model			Closed

Associated revisions

Revision 33cef333 - 07/21/2017 03:36 PM - Andreas Kohlbecker

fix #6842 avoiding NPE in Registration

Revision 95e0383a - 07/24/2017 09:27 AM - Andreas Kohlbecker

fix #6842 avoiding NPE in Registration - better approach

Revision fd0b01e5 - 09/14/2017 11:08 AM - Andreas Müller

fix #6842 fix bugs in Registration.setName

History

#1 - 07/21/2017 03:35 PM - Andreas Kohlbecker

- Related to task #6258: Add Registration to cdm model added

#2 - 07/21/2017 03:36 PM - Andreas Kohlbecker

- Status changed from New to Resolved
- % Done changed from 0 to 50

Applied in changeset [cdmlib|33cef333a65989e85839c3d4afebe253ed46ecf3](#).

#3 - 07/21/2017 03:39 PM - Andreas Kohlbecker

- Assignee changed from Andreas Kohlbecker to Andreas Müller

#4 - 07/21/2017 03:59 PM - Andreas Müller

hmm, should we better fix the setName() method instead the NewInstance method?

#5 - 07/24/2017 09:28 AM - Andreas Kohlbecker

agreed and fixed

#6 - 09/14/2017 11:11 AM - Andreas Müller

- Assignee changed from Andreas Müller to Andreas Kohlbecker

Looks like there were still some bugs in setName().

- if name was null there was still an NPE in the last line
- existing registration was removed from name.getRegistrations but should be removed from this.name.getRegistrations()
- maybe some more

I adapted the method and wrote test to proof correct behavior.

Please review.

**#7 - 09/25/2017 12:23 PM - Andreas Kohlbecker**

- *Status changed from Resolved to Closed*

- *% Done changed from 50 to 100*