

## EDIT - feature request #6806

### Add context menu to FeatureTreeEditor

07/12/2017 06:16 PM - Patrick Plitzner

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Highest	<b>Due date:</b>	
<b>Assignee:</b>	Patrick Plitzner	<b>% Done:</b>	80%
<b>Category:</b>	taxeditor	<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	Release 5.5		
<b>Severity:</b>	normal		
<b>Description</b>			
<b>Related issues:</b>			
Related to EDIT - feature request #6694: Migrate FeatureTreeEditor			<b>Closed</b>
Related to EDIT - feature request #8003: [DISUCSS] Implement "Export" on sub ...			<b>New</b>
Copied from EDIT - bug #6786: Remaining feature tree editor issues			<b>Closed</b>
Copied to EDIT - feature request #7372: Allow configuring feature/term tree			<b>Closed</b>
Copied to EDIT - feature request #8060: Implement move up/down in feature tre...			<b>New</b>

#### Associated revisions

##### Revision ff46c6ca - 07/12/2017 08:36 PM - Patrick Plitzner

ref #6806 Add context menu to feature tree editor

- menu item for add, remove feature and export feature tree (experimental)

##### Revision 804fe7cc - 07/13/2017 02:04 PM - Patrick Plitzner

ref #6806 remove buttons from FeatureTreeEditorComposite

##### Revision d9a7bf37 - 12/20/2017 02:49 PM - Patrick Plitzner

ref #6806 Fix double invocation SelectionDialog

##### Revision ff58a197 - 12/20/2017 03:02 PM - Patrick Plitzner

ref #6806 Move feature tree widget initialization to WS editor

##### Revision 4c16d694 - 12/20/2017 03:06 PM - Patrick Plitzner

ref #6806 Correctly initialize WS taxon filter

##### Revision c8daeda0 - 12/20/2017 04:33 PM - Patrick Plitzner

ref #6806 Add remove taxon node key listener for DEL

##### Revision b2a53e66 - 12/22/2017 11:02 AM - Patrick Plitzner

ref #6806 Make setTaxonSubtreeFilter public

##### Revision 7114eadf - 12/22/2017 11:11 AM - Patrick Plitzner

ref #6806 clear taxon filter before saving it

##### Revision 72c03cfb - 02/22/2018 10:49 AM - Patrick Plitzner

ref #6806 Add "Add child feature" to feature tree editor context menu

##### Revision d00e1697 - 02/22/2018 11:00 AM - Patrick Plitzner

ref #6806 Allow adding multiple nodes for the same feature

##### Revision f8f2ac3c - 04/27/2018 11:57 AM - Patrick Plitzner

ref #6806 Fix session initialization

**Revision c2e12c2b - 04/30/2018 03:02 PM - Patrick Plitzner**

ref #6806 Implement operation framework for feature tree editor

**Revision e6c775fc - 04/30/2018 03:02 PM - Patrick Plitzner**

ref #6806 Remove saving in service methods

**Revision 288109a7 - 11/15/2018 02:33 PM - Patrick Plitzner**

ref #6806 Add isDirty() to IE4SavablePart + extract dirty check to util

**Revision 41e1666a - 11/15/2018 02:50 PM - Patrick Plitzner**

ref #6806 Fix dirty state handling and saving in feature tree editor

**Revision ac8dcaec - 01/18/2019 02:40 PM - Patrick Plitzner**

ref #6806 Sort feature trees alphabetically

**Revision f587725a - 01/18/2019 02:55 PM - Patrick Plitzner**

ref #6806 Select newly created feature tree

**Revision 0800831b - 01/30/2019 08:28 AM - Patrick Plitzner**

ref #6806 Disable export context menu for feature nodes

## History

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**#1 - 07/12/2017 08:38 PM - Patrick Plitzner**

- Status changed from New to Resolved
- Assignee changed from Patrick Plitzner to Andreas Müller
- % Done changed from 0 to 50

@Andreas: I would also remove the buttons then, ok?

**#2 - 07/13/2017 08:45 AM - Andreas Müller**

Patrick Plitzner wrote:

@Andreas: I would also remove the buttons then, ok?

Yes, if all functionality is available via right click.

**#3 - 07/13/2017 02:04 PM - Patrick Plitzner**

Andreas Müller wrote:

Patrick Plitzner wrote:

@Andreas: I would also remove the buttons then, ok?

Yes, if all functionality is available via right click.

Ok, all implemented now

**#4 - 07/21/2017 01:29 PM - Andreas Müller**

- Related to feature request #6694: Migrate FeatureTreeEditor added

**#5 - 07/22/2017 09:12 AM - Andreas Müller**

- Status changed from Resolved to Feedback
- Assignee changed from Andreas Müller to Patrick Plitzner

With right click menu we have now the possibility to distinguish "add" (on top level) and "add child". This should be implemented.

**#6 - 07/22/2017 09:14 AM - Andreas Müller**

It is great that the selection distinguishes vocabularies and shows them in a tree structure. Unfortunately the terms are not ordered, this is urgently necessary for larger vocabularies.

**#7 - 07/22/2017 09:35 AM - Andreas Müller**

It looks like multiple usage of 1 feature in the same feature tree is currently not supported. If I e.g. select a feature that is already in the feature tree nothing happens. Is this on purpose?

Maybe needs discussion. There are usecase where we want multiple usage, e.g. for structures in a structure tree (feature tree might become term tree in future). Maybe we need a flag to allow or not allow multiple usages, depending of the type of feature tree)

**#8 - 02/14/2018 02:53 PM - Andreas Müller**

- Parent task deleted (#6786)

**#9 - 02/14/2018 02:53 PM - Andreas Müller**

- Copied from bug #6786: Remaining feature tree editor issues added

**#10 - 02/22/2018 11:01 AM - Patrick Plitzner**

- Status changed from Feedback to Resolved

- Assignee changed from Patrick Plitzner to Andreas Müller

- % Done changed from 50 to 80

Comment 5 and 7 are fixed. Comment 6 has already been fixed before.

**#11 - 04/26/2018 03:26 PM - Andreas Müller**

- Copied to feature request #7372: Allow configuring feature/term tree added

**#12 - 04/26/2018 03:41 PM - Andreas Müller**

- Status changed from Resolved to Feedback

- Assignee changed from Andreas Müller to Patrick Plitzner

Generally all issues fixed or moved to new ticket.

However, the dirty flag does not seem to work correctly. This needs to be fixed urgently.

**#13 - 04/26/2018 11:45 PM - Andreas Müller**

- Priority changed from New to Highest

**#14 - 04/30/2018 03:03 PM - Patrick Plitzner**

- Status changed from Feedback to Resolved

- Assignee changed from Patrick Plitzner to Andreas Müller

**#15 - 11/15/2018 02:32 PM - Patrick Plitzner**

- Status changed from Resolved to In Progress

- Assignee changed from Andreas Müller to Patrick Plitzner

- Target version changed from Release 4.9 to Release 5.5

**#16 - 11/15/2018 02:52 PM - Patrick Plitzner**

- Status changed from In Progress to Resolved

- Assignee changed from Patrick Plitzner to Andreas Müller

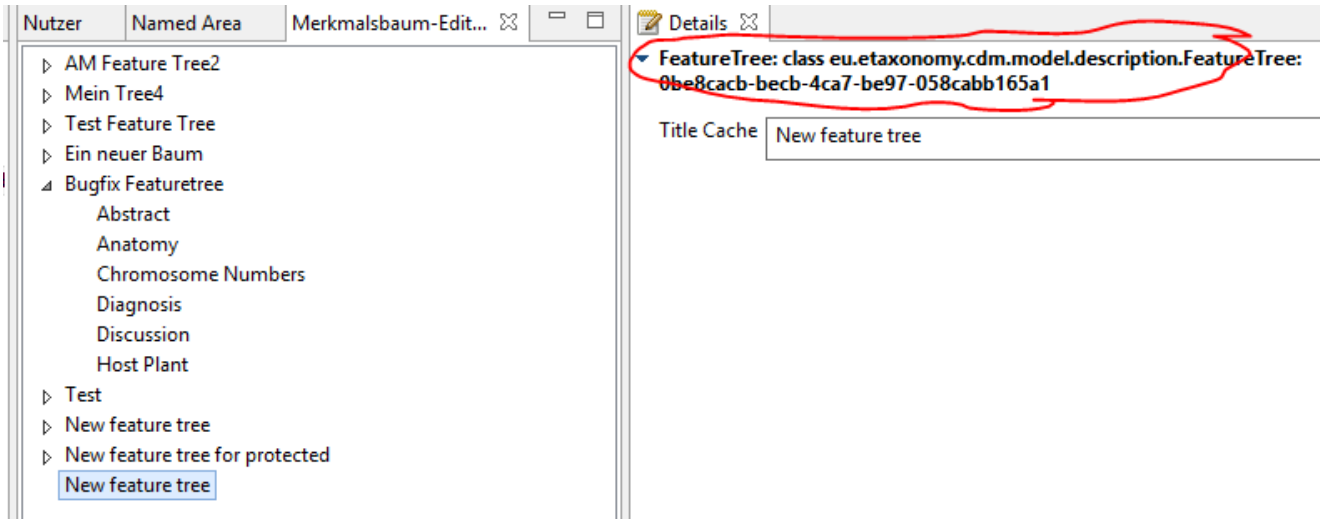
**#17 - 01/16/2019 02:16 PM - Andreas Müller**

Export menu is disabled on FeatureNodes

**#18 - 01/16/2019 02:18 PM - Andreas Müller**

- File picture850-1.png added

Adding a new feature tree should set the focus to the new tree. Also the label should be updated in Details View after focus is set.



**#19 - 01/16/2019 02:18 PM - Andreas Müller**

- Status changed from Resolved to Feedback

- Assignee changed from Andreas Müller to Patrick Plitzner

**#20 - 01/16/2019 02:19 PM - Andreas Müller**

Andreas Müller wrote:

... Also the label should be updated in Details View after focus is set.

and after changing the titleCache

**#21 - 01/16/2019 02:20 PM - Andreas Müller**

Paste not possible on feature tree

**#22 - 01/16/2019 02:22 PM - Andreas Müller**

Feature trees should be ordered alphabetically

**#23 - 01/16/2019 02:25 PM - Andreas Müller**

Having a move up/down in right click menu would be a nice nice-to-have as d&d is sometimes a bit cumbersome when moving terms between something. Also it is always good to have >1 possibilities to do something.

**#24 - 01/16/2019 02:29 PM - Andreas Müller**

Andreas Müller wrote:

Having a move up/down in right click menu would be a nice nice-to-have as d&d is sometimes a bit cumbersome when moving terms between something. Also it is always good to have >1 possibilities to do something.

this is also relevant because currently adding a new feature at a certain position in the sibling list is not (yet) possible so moving is necessary if you want to add a term a position != last position

**#25 - 01/16/2019 02:30 PM - Andreas Müller**

Except for the above issues the context menu works fine and looks much better and is more consistent with general TaxEditor usage.

**#26 - 01/18/2019 02:58 PM - Patrick Plitzner**

Andreas Müller wrote:

Export menu is disabled on FeatureNodes

I remember that we discussed this and it was not clear if we want to export only part of the tree. I move this to a new ticket -> [#8003](#)

**#27 - 01/18/2019 02:59 PM - Patrick Plitzner**

- Status changed from Feedback to Resolved
- Assignee changed from Patrick Plitzner to Andreas Müller

all other issues should be fixed now

#### #28 - 01/19/2019 11:27 AM - Andreas Müller

- Status changed from Resolved to Feedback
- Assignee changed from Andreas Müller to Patrick Plitzner

Patrick Plitzner wrote:

Andreas Müller wrote:

Export menu is disabled on FeatureNodes

I remember that we discussed this and it was not clear if we want to export only part of the tree. I move this to a new ticket -> [#8003](#)

If we do not implement it, we should completely remove it from the menu, so let's do this for now and add it again when [#8003](#) is implemented

#### #29 - 01/30/2019 08:28 AM - Patrick Plitzner

- Status changed from Feedback to Resolved
- Assignee changed from Patrick Plitzner to Andreas Müller

Andreas Müller wrote:

Patrick Plitzner wrote:

Andreas Müller wrote:

Export menu is disabled on FeatureNodes

I remember that we discussed this and it was not clear if we want to export only part of the tree. I move this to a new ticket -> [#8003](#)

If we do not implement it, we should completely remove it from the menu, so let's do this for now and add it again when [#8003](#) is implemented

Export context menu is disabled

#### #30 - 02/04/2019 11:22 AM - Andreas Müller

- Related to feature request #8003: [DISUCSS] Implement "Export" on sub tree of FeatureTrees added

#### #31 - 02/04/2019 11:25 AM - Andreas Müller

- Copied to feature request #8060: Implement move up/down in feature tree editor added

#### #32 - 02/04/2019 11:26 AM - Andreas Müller

- Status changed from Resolved to Closed
- Assignee changed from Andreas Müller to Patrick Plitzner

Andreas Müller wrote:

Having a move up/down in right click menu would be a nice nice-to-have as d&d is sometimes a bit cumbersome when moving terms between something. Also it is always good to have >1 possibilities to do something.

This is not yet implemented. I created a new ticket [#8060](#)

So we can close **this** ticket now.

## Files

picture850-1.png	14.9 KB	01/16/2019	Andreas Müller
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