# EDIT - bug #6546

# Adding identifier does not always work

03/30/2017 11:47 AM - Andreas Müller

Status:In ProgressStart date:Priority:HighestDue date:

Assignee: Andreas Müller % Done: 0%

Category: cdmlib Estimated time: 0:00 hour

Target version: Reviewed Next Major Release

Severity: normal Found in Version: Release 4.5

# Description

Probably this is related to the size() problem in PersistentLists (see #5211): If a PersistentList is detached (not bound to a session) it adds new objects NOT to the underlying list but to an operationQueue. The operation queue is handled during reattache.

```
(from PersistentList line 312ff)
@Override
@SuppressWarnings("unchecked")
public void add(int index, Object value) {
       if (index < 0) {
       throw new ArrayIndexOutOfBoundsException( "negative index" );
   if (!isInitialized() || isConnectedToSession() ) {
       // NOTE : we don't care about the inverse part here because
       // even if the collection is inverse, this side is driving the
       // writing of the indexes. And because this is a positioned-add
       // we need to load the underlying elements to know how that
       // affects overall re-ordering
       write();
       list.add( index, value );
   else {
       queueOperation( new Add( index, value ) );
```

The objects in the operationQueue are NOT considered when calling PersistentList.size().

Therefore calls to size like in IdentifiableEntity.addIdentifier() create unexpected results.

```
@Override
public void addIdentifier(Identifier identifier) {
     addIdentifier(getIdentifiers().size(), identifier);
```

The problem only exists if add() is called with an index, like add(int, obj). The default add(obj) handles the list as expected:

```
@Override
public boolean add(Object object) {
    if ( !isOperationQueueEnabled() ) {
        write();
        return list.add( object );
    }
    else {
        queueOperation( new SimpleAdd( object ) );
        return true;
    }
}
```

### Related issues:

Related to EDIT - bug #5211: Error when creating new taxon /problem with sort...

In Progress

# **Associated revisions**

04/25/2024 1/2

## Revision 26c35e3a - 04/04/2017 10:50 PM - Andreas Müller

ref #6546 avoid add() with index if not necessary

## History

### #1 - 03/30/2017 11:48 AM - Andreas Müller

- Related to bug #5211: Error when creating new taxon /problem with sortindex in taxon tree added

### #2 - 03/30/2017 04:57 PM - Andreas Müller

- Description updated
- Status changed from New to In Progress

#### #3 - 09/25/2017 03:50 PM - Andreas Müller

- Target version changed from Release 4.7 to Release 4.11

## #4 - 11/08/2017 11:27 AM - Andreas Müller

- Target version changed from Release 4.11 to Release 4.12

#### #5 - 12/05/2017 02:08 PM - Andreas Müller

- Target version changed from Release 4.12 to Release 4.13

### #6 - 01/31/2018 12:49 PM - Andreas Müller

- Target version changed from Release 4.13 to Release 4.14

## #7 - 02/15/2018 03:38 PM - Andreas Müller

- Target version changed from Release 4.14 to Release 5.0

### #8 - 05/14/2018 11:36 PM - Andreas Müller

- Target version changed from Release 5.0 to Release 5.1

# #9 - 06/27/2018 02:31 PM - Andreas Müller

- Target version changed from Release 5.1 to Release 5.2

# #10 - 08/17/2018 04:04 PM - Andreas Müller

- Target version changed from Release 5.2 to Release 5.3

# #11 - 09/06/2018 10:05 AM - Andreas Müller

- Target version changed from Release 5.3 to Release 5.4

### #12 - 10/23/2018 12:46 PM - Andreas Müller

- Target version changed from Release 5.4 to Release 5.5

### #13 - 02/14/2019 10:38 PM - Andreas Müller

- Target version changed from Release 5.5 to Release 5.6

## #14 - 02/19/2019 05:04 PM - Andreas Müller

- Target version changed from Release 5.6 to Reviewed Next Major Release

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